Extended Quality:

Quality is extended on teams of 5 or more players when calculating Average Quality. The Quality thrown is extended as if the individual threw all 5 quality games. Page 3 of the Rules of play explains the rational for extending quality.

"the shooting, in one turn of darts, 95 points or more in the Ladies League and 100 points or more in the Mixed League. There are five games to earn quality: 310 EI/EO, count up, 501 EI/EO, 701 EI/DO and 301 DI/DO. On a four-player team each player plays in all five games so their EAQ is the actual total quality they shot during that match. On five or six player teams the total quality of any player that played in less than five of the quality games is extended as if they had played all five games." The quality is extended as follows:

Number of Games (with one being Count Up)

5 games =1

4 games =1.14

3 games = 1.33

2 games = 1.6

1 game = 2

Number of games (when Count Up isn't one of them)

4 games = 2.0

3 games =2.67

2 games = 4.0

1 game = 8.0

For example, lets say John Doe threw 3 quality games (301, 501, and 701 (not count up or 301 Double/Double) and scored a quality of 100

John Doe's quality for the night would be multiplied by 2.67 since he threw 3 games but not count up making his quality for the night:

100 x 2.67 = 267

Another example:

 John Doe threw 3 quality games (Count Up, 501, and 701 (not 301 or 301 Double/Double) and scored a quality of 100

John Doe threw 3 quality games (including Count up) so his quality for the night would be multiplied by 1.33 giving him an extended quality of 133

100 X 1.33 = 133